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Hydromancy

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Hydromancy is a divination type of Water magic which allows the user to learn the people's current or (preferably) past fate through staring into the water.[1]

Notes

- In *The Witcher 3: Wild Hunt*, hydromancy is used by Triss Merigold during the main quest Blindingly Obvious, and an in-game book titled "Hydromancy, or The Art of Water Magic" was also supposed to appear, but was removed for unknown reasons.

References

1. ↑ *The Witcher Role-Playing Game*

Hydromancy

Details	
Element(s)	▽
Type	Communication with the element
User(s)	Mages Soothsayers
Effects	
witnessing people's fate, preferably the past	

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